



British Council E3 Electronic Entertainment Expo Pavilion, Los Angeles, USA (designed with graphic designers Studio Myerscough) ▶

Demountable exhibition stand

Budget: £325,000

Completed: May 2003

hût architecture: designers

This 225-square metre pavilion served as a focal point for representatives of the best British software and computer games designers at the E3 Electronic Entertainment Expo in Los Angeles in May 2003. The demountable walls, floor and ceiling are constructed from twin-wall polycarbonate sheet and are internally lit. Spaces, ranging from formal meeting rooms to a casual plug-in café, provide a number of different types of environment for users to meet and conduct business. Double-skin curved

plywood gaming pods feature seating ergonomically designed for virtual gameplay.

The pavilion was made in Oregon and then crated and transported for reassembly in LA. It has now been demounted and stored for future use.



300 Kitchen Extension, Clerkenwell, London ▶

Domestic rooftop kitchen extension

Budget: £70,000

Completion: August 2003

hût architecture: designers

The client's brief was for a 'log cabin' on her Clerkenwell roof. We designed a flexible new space for her to cook and relax up amongst the busy roovescape, featuring a retractable roof to allow views out, and sunlight in. The cabin was designed as a prefabricated flat-pack timber 'kit of parts', limiting on-site work to extending the existing stairwell and installing the structure in its new rooftop location. Variants of the modular design could be produced for other sites. The project has a strong emphasis on sustainability, with solar panels, wood-burning stove and thermal insulation made from sheep's wool.

Scott Batty formed hût architecture in 2000. Andrew Whiting joined as a partner in 2003. We work today to the same principles of rigorous testing of our propositions that we both encountered at the Bartlett, and in the work we've done since – Scott's five years in the office of Simon Allford and Paul Monaghan (which together with two years spent in their Diploma Unit felt like a seven-year Bartlett education!), and Andrew's UCL Research Scholarship with Pringle Brandon. As a practice we always try to test our ideas, through drawings and models, and by fabricating full-size prototypes. A feedback loop is integral to this design approach.

Scott Batty and Andrew Whiting

